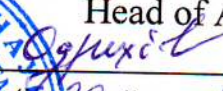
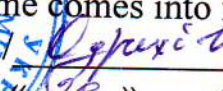



**MINISTRY OF EDUCATION AND SCIENCE OF UKRAINE
LVIV NATIONAL ACADEMY OF ARTS**

EDUCATIONAL PROGRAMME

THE FIRST LEVEL OF HIGHER EDUCATION

Speciality	022 'Design'
Specialization	Fashion Design (Footwear Design)
Field of Studies	02 'Culture and Art'
Qualification:	Fashion designer (footwear designer), teacher of higher education

Approved by Academic Board
Head of Academic Board
V. Odrekhivskyi 
(protocol 12 from « 20 » 12 2018)
Educational programme comes into force from 2018
Rector V. Odrekhivskyi 
Order 12 from « 28 » 12 2018)



LVIV 2018

1 – General information	
Higher educational institution and structural division	Lviv National Academy of Arts, Department of Costume Design
Educational qualification level	Bachelor of fashion design (footwear design), fashion designer (footwear designer), teacher of higher education
Type of diploma and number of credits	Bachelor's Diploma, 240 ECTS credits, duration of programme 4 years; diploma of junior specialist, 120 ECTS credits, duration of programme - 2 years
Accreditation	State license, series AE № 636052 from 9.02.2015
Cycle/Level	NQF of Ukraine - level 6, FQ-EHEA – the 1 st cycle, EQF-LLL – the 6 th level
Special requirements	Full secondary education, diploma of junior specialist . Preparation from the basics of drawing, painting, composition. Basic clothing manufacturing skills.
Language (s) of tuition	Ukrainian
Duration of programme	to 01.07. 2024
Internet site	http://lnam.edu.ua/uk/interiour/about.html
2 – Programme objective	
Formation and development of general and special professional competences of future designers	
3 – Programme description	
Field of study (specialization and speciality)	02 Culture and art 022 Design Specialization-«Fashion Design (Footwear Design)»
Orientation of the programme	Educational programme with applied orientation
Main focus of programme and specialization	Special education in art and design culture in the field of design of clothes and leather wares Keywords: design, clothing, costume, accessories, style, fashion
Characteristic features of programme	-Programme requires collaboration with fashion designers at the practice level. -The experimental nature of EP is due to the multi-vector activity of the fashion designer as the designer (pret-a-porter), the stylist, the fashion illustrator, the designer-constructor, the costume designer, the fashion photographer, the manager of the fashion industry, etc.
• Access to labour market and further studies	
Access to labour market	R 90. Activities in the fields of creativity, art and entertainment 90.03. Individual artistic activity

- production of unique products of folk art craft that have artistic, historical, ethnographic significance;

M 74. Other professional, scientific and technical activities.

74.1. Specialized design activities

- modelling of textiles, clothing, footwear, jewellery, furniture and other interior decoration, modelling of other fashion goods, as well as other personal and household goods:

-an industrial design - creation and development of design and technical characteristics that optimize the use, cost and appearance of products, and also identification of materials, mechanisms, shapes, colours and surfaces that are inherent to the product taking into account human characteristics and needs, safety, market turnover in the process of distribution, use and maintenance.

C 14. Manufacture of clothing

14. 13. Manufacture of other outerwear.

-manufacture of other types of outerwear made of textile fabrics,

- knitted fabric, non-woven fabrics, etc., for men, women and children: coats, suits, kits, jackets, dresses, pants, skirts, etc.;

- tailoring of clothes by individual order;

- sewing of separate parts of outerwear.

14.19. Manufacture of other wearing apparel and accessories.

14.39. Manufacture of other knitted and crocheted articles clothing.

- Manufacture of crocheted or knitted apparel and other finished products such as pullovers, cardigans, jumpers, sweaters, waistcoats, etc.

15.20. Manufacture of footwear

- Production of footwear of any purpose from any materials made according to any technology, including; moulding or casting.

- shoe details: top and top details, soles, heels, etc.;

- production of gaiters, leggings, spats and similar articles (КБЕД ДК 009 : 2010, КБЕД ДК 2017)

Professional titles:

2452.2 designer (artist-designer)

fashion designer

fabric designer

	<p>artist</p> <p>Occupational Classification of professions” ДК 003:2010)</p>
Further studies	<p>Opportunity to continue studying according to the programmes of the second (educational-scientific) higher education level (NQF - 7th level, FQ-EHEA - second cycle, EQF-LLL - 7th level).</p>
5 – Teaching and evaluation	
Teaching and studying	<p>The following approaches, methods and technologies of teaching are used: problem-oriented learning, teaching through laboratory practice, self-teaching, etc. Priority is given to the development of students' creative thinking through the fulfillment of individual tasks.</p>
Evaluation	<p>Oral and written exams, practice, presentations, art works examinations, project work and etc.</p>
6 – Programme competences	
Integral competence	<p>Ability to generate creative ideas, to solve specialized tasks and practical problems in the clothing design and fashion industries; to create a new aesthetics of contemporary costume, the ability to think creatively.</p>
General competences (GC)	<ul style="list-style-type: none"> • Cognitive ability, ability to understand and process aesthetic (artistic) ideas and thoughts. • Basic knowledge in the field of art and design culture and art in particular. • Methodological ability to influence the environment of the subject area, to organize time and strategies of training, to make decisions or to solve creative problems of the design of clothing (pret-a-porte) and the fashion industry at the elementary level. • Technological skills and abilities related to the use of appropriate manufacturing equipment, technology devices, computer skills and information management. • The ability to analyze and synthesize at the level of research the sources of creativity. • The ability to think figuratively. • Information skills. • Linguistic skills such as oral and written

	<p>communication or second language skills.</p> <ul style="list-style-type: none"> • Ability to work independently. • Basic computer skills. • Interpersonal communication skills.
Professional competences (PC)	<ol style="list-style-type: none"> 1. Understanding the specifics of clothing design and the functioning of the fashion industry system. 2. Special knowledge of designing clothes. 3. Ability to analyze the pre-project situation, to generate creative ideas. 4. Ability to visualize the project ideas at the level of creative and technical sketches using the appropriate graphic language. 5. Ability to implement project ideas in three-dimensional forms (layout, real object). 6. Ability to represent the aesthetics of clothing at the verbal and visual levels. 7. The ability to communicate in the professional field, teamwork skills. 8. Understanding of personal responsibility for the result of design activities.
7 – Programme studies' results (PSR)	
	<ol style="list-style-type: none"> 1. To transfer logically and consistently the basic knowledge of the basics of art and art and design culture. 2. To demonstrate understanding of the features of research that is related to the development of design objects. 3. To apply the methods of design analysis and synthesis in the designing process. 4. To use new information and interpret it in the context of design practice. 5. To generate the creative ideas at the level of modern aesthetics of clothing. 6. To identify, to formulate, to analyze and to solve design and technological problems. 7. To work effectively individually, as part of a team and in a multidisciplinary environment, to apply the capacity for lifelong learning. 8. To interact effectively with the artistic and engineering community and society as a whole.
8 – Employee resourcing for programme implementation	
Personnel provision	The qualified specialists in the field of art

	and design culture, practicing fashion designers, the representatives of clothing and footwear, the historians and critics of the arts, etc.
Material and technical support	Training and production workshops, equipped with modern sewing and shoe-making equipment, specialized audiences for drawing and painting lessons.
Informational and educational support	Use of the Academy's website - http://lnam.edu.ua/ Educational and methodological fund of students' creative works (course and diploma works) of basic artistic and basic professionally oriented disciplines. Periodicals of professional literature, methodical works, manuals. Video library.
9 – Academic Mobility	
National Credit Mobility (NCM)	On a common basis within Ukraine
International Credit Mobility	Exchange programs for students: University of Fine Arts in Poznań, Poland (from May 26, 2014). Jan Matejko Academy of Fine Arts in Krakow Poland (from 14.06.2013). Academy of Fine Arts in Gdansk, Poland (from 29.11.2011). Yerevan State Academy of Arts, Armenia (agreement from 17.07.2014). The program 'ERASMUS' on the basis of agreements on international cooperation with the Academies of Arts in Warsaw (from 2015) and Gdansk (from 2015), Poland. Internship of students under the programme “Leopolis for Future” with Polish companies under the Agreement with the Foundation from 2014.
Foreign students training	Preparatory Ukrainian courses

• List of programme components

Code	Components of programme	Number of Credits	Form of final evaluation
1	2	3	4

Compulsory components (CC)			
CC 1.	Philosophy	3	exam
CC 2.	History of culture	3	exam
CC 3.	Foreign Language	12	exam
CC 4.	Pedagogy, Psychology	3	final test
CC 5.	Drawing	14	art works examination
CC 6	Painting	14	art works examination
CC 7	History of Foreign Art	4	exam
CC 8	History of Ukrainian Art	4	exam
CC 9	History of costume, design and fashion	8	exam
CC 10	Composition	13	art works examination
CC11	Projection	13	art works examination
CC12	Colour science	4	exam
CC 13	Computer Technology	5	final test
CC14	Designing (Modelling)	12	exam
CC15	Shaping	8	art works examination
CC16	Graphic Techniques	8	art works examination
CC17	Clothing Manufacturing (Technology)	24	art works examination
CC18	Fashion Industry	3	final test
CC19	Diploma Designing	12	certification
CC20	Educational practical experiences	3	final test
CC21	Technological Internship	3	final test
CC22	Design Internship	3	final test
CC23	Pedagogical Internship	3	final test
Total		180	
Optional components (OC)			
<i>Optional Block 1</i>			
OB 1.1.	Discipline of the humanitarian cycle	3	final test
OB 1.2.	Drawing / Special	6	art works

	drawing		examination
OB 1.3	Painting / Special Painting	6	art works examination
<i>Optional Block 2</i>			
OB 2.1.	Designing, shaping of clothes / Designing, shaping of shoes	12	exam
OB 2.2	Modelling clothes / Design of accessories	9	final test
OB 2.3.	Collection Illustration / Photography	10	final test
OB 2.4	Technical modelling of clothing / footwear / Special drawing	3	art works examination
Total		60	
All in total		240	

2.3. List of components – List of disciplines (Based on educational degree - junior specialist)

Code	Components of programme	Number of credits	Final evaluation
1	2	3	4
Compulsory components (CC)			
CC 1.	Philosophy	3	exam
CC 2.	History of culture	3	exam
CC 3.	Foreign Language	12	exam
CC 4.	Pedagogy, Psychology	3	final test
CC 5.	Drawing	14	art works examination
CC 6	Painting	14	art works examination
CC11	Projection	13	art works examination
CC 13	Computer Designing	5	final test

CC15	Shaping	3	art works examination
CC16	Graphic Techniques	8	art works examination
CC17	Clothing Manufacturing (Technology)	13	art works examination
CC18	Fashion Industry	3	final test
CC19	Diploma Designing	12	certification
CC20	Educational practical experiences	3	final test
CC21	Technological Internship	3	final test
CC22	Design Internship	3	final test
CC23	Pedagogical Internship	3	final test
Total		82	
Optional components (OC)			
<i>Optional Block 1</i>			
OB 1.1.	The discipline of the humanitarian cycle	3	final test
OB 1.2.	Drawing / Special Drawing	6	art works examination
OB 1.3	Painting / Special Painting	6	art works examination
<i>Optional Block 2</i>			
OB 2.1.	Designing, shaping of clothes / Designing, shaping of shoes	6	exam
OB 2.2	Modelling clothes / Design of accessories	3	final test
OB 2.3.	Collection Illustration / Photography	6	final test
<i>Optional Block 3</i>			
	Disciplines of other specializations	6	final tests
Total			
All in total		120	

• **Form of certification**

Certification of the graduates of speciality - 022 'Design' is carried out in the form of

